JEFFREY DE GREEF

DEVELOPER/DESIGNER

CONTACT

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🏠 Eindhoven, Netherlands

SKILLS

- Unity & C#
- WebXR
- HTML/CSS
- Javascript
- Adobe Suite
- Blender
- Python
- Kotlin/Flutter
- Figma
- GIT
- Unreal engine

ABOUT ME

I am an AR, VR, web, and app developer, passionate about creating intuitive applications and visually appealing designs. I have developed a VR game using WebXR, mobile AR apps in Unity and C#, and websites with HTML, CSS, and JavaScript.

I am currently studying for a bachelor's in ICT & Smart Mobile at Fontys University in Eindhoven (fully in English) and am excited about the future of AR and VR in everyday life.

I am looking for an internship starting in February 2025 to grow my skills and contribute to creative projects.

WORK EXPERIENCE

NS Bewaakte Fietsenstalling
NS Helmond/Eindhoven
2018-2022

Tankstationmedewerker
Esso, Mierlo
2023- present

EDUCATION

Information & Communication Technology (English)

Fontys Hogeschool, Eindhoven
Specialized in Smart Mobile & Wearable Technology
Feb 2023 - present

LANGUAGE

- English
- Dutch (Native)